If there is a limited number of houses or hotels left and two or more players wish to buy more than the banker has, the banker auctions them off individually to the highest bidder, starting at the lowest price shown on the relevant Title

Note: You can only join in the bidding if you have room for that house or hotel on one of your properties. You can never buy a house or hotel to use later.

If you land on an unowned Street, Transport or Utility and you don't want to buy it, the Banker must auction it.

HELP! I CAN'T PAY!



If you owe money and can't pay, try to raise money by selling buildings and/or mortgaging properties.

Selling Buildings

Sell Hotels to the Bank for half the cost price and exchange them immediately for 4 Houses. **Sell Houses** to the Bank for half the cost price. Houses must be sold evenly across the colour set.

- To mortgage a property, you must first sell all buildings in its colour set to the Bank at half their
- To mortgage, turn the Title Deed card face down and collect the mortgage value on the back from the Bank.
- To repay a mortgage, pay the unmortgage cost to the Bank (mortgage value +10%), then turn the card face up.

- 1. The Banker starts the auction by offering the space to everyone for ₩10
- 2. Anyone can increase the bid by as little as ₩1 (even the Banker and the player who originally landed on the
- 3. The highest bidder wins the auction, pays the Bank, and takes the Title Deed card.

What if no one wants it?

That's fine. No one pays anything.

ou're still in debt, you are bankrupt and

Do you owe another player?

Give them any Get Out of Jail Free cards and all your mortgaged properties.

The new owner must immediately either: Repay the mortgage (pay the Bank the unmortgage

Or keep the mortgage (just pay the Bank 10% of the mortgage value now).

Do you owe the Bank?

Return all your properties to the Bank. Any mortgages are cancelled.

All your properties must immediately be put up

Return any Get Out of Jail Free cards to the bottom of the pile.



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CONTENTS: Gameboard, 4 Pawns, 16 Chance cards, 16 Community Chest cards, 28 Property cards, 2 Dice, Money pack, 32 Houses, 12 Hotels

SET IT UP!

- 1 Choose someone to read these rules out loud to all players.
- 2 Give each player: 5x+41, 1x+45, 2x+410,1x+420, 1x+450, 4x+4100, 2x+4500 (Total = +41500)
- 3 Shuffle the Chance cards and place them face down here.
- 4 Shuffle the Community Chest cards and place them face down here.
- ose someone to be Banker. The Banker's in charge of Bank's money, houses, hotels and title deed cards. The Banker can play too, but must keep their money separate from the Bank.
- 6 Each player chooses a pawn and places it on GO.



PLAY!

How to win

Move around the board buying as many properties (Streets, transports and Utilities) as you can. The more you own, the more rent you'll get. If you're the last player with any money when all other players have gone bankrupt, you win!

Who goes first? Each player rolls both dice. The highest roller starts.

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On your turn

1 Roll both dice.

2 Move forward that number of spaces.

- Where did you land? Check THE BOARD SPACES section of this guide.
- If you rolled a double, roll the dice again, and take another turn.

Your turn is over. The player on your left goes next.

That's all you need to know, so get going. Look up the spaces as you land on them.

Transport



Jnowned Transport Space When you land on a transport space that no one owns, either buy it or auction it. Want to buy it or not? The rules are the same

When you land on a transport that someone else owns, pay them rent. Rent depends on how many transports the owner has.

Transport	
Rent	₩

₩50 ₩100 ₩200

THE BOARD SPACES



Want to buy it?

Pay the price on the board space and take the Title Deed card.

Don't want to buy it?

Then the Banker must auction it. Bids start at ₩10. All players can bid.

When you land on a Street that someone else owns.

pay them the rent shown on the Street's Title Deed card.

Collect colour sets to build Houses

- You can't build Houses until you get a colour set! Rent goes up on each Street as soon as you've got the set.
- If you buy Houses, rent goes up even more!
- · Later you can upgrade to Hotels!

Utilities



When you land on a Utility that no one owns, either buy it or auction it. Want to buy it or not? The rules are the

M150 same as the streets.

When you land on a Utility that someone else owns, pay them rent.

Roll the dice again to decide rent. If owner has 1 Utility, rent is 4x the dice roll. If owner has 2 Utilities, rent is 10x the dice roll.

ACTION SPACES



If your move took you onto or past the GO space, collect #200 from the Bank.



Take the top card from the matching pile and immediately do what it says. Return it to the bottom of the pile when done.



Pay the Bank the amount shown on the space.



Relax! Nothing happens.



Don't worry. If you land here, just put your token in the Just Visiting section.



Move your token to the In Jail space immediately! Do not collect ₩200 for passing GO. Your turn is then over. You can still collect rent, auction, buy Houses and Hotels, mortgage and trade while you

How do I get out of Jail?

You have 3 options:

- Pay ₩50 at the start of your next turn, then roll and move as normal.
- Use a Get Out of Jail Free card at the start of your next turn if you have one (or buy one from
- another player). Put the card at the bottom of the pile, then roll and move.
- Roll a double on your next turn. If you do, you're free! Use the roll to move. You can use up to turns to try for a double. If you don't throw a double by your third turn in Jail, pay \(\pm\)50 and use your last roll to move.

BUILDINGS

As soon as you get a colour set, you can start buying Houses (you don't have to wait for your turn). Pay the Bank the cost price on the Title Deed card and place a House on the Street.

Build evenly. You cannot build a second House on a Street until you've built one on each Street in the set. You can only have 4 Houses on a Street.

Once you have 4 Houses on a Street, you can pay to upgrade to a Hotel.

Pay the Hotel cost price on the Title Deed card, return all 4 Houses to the Bank, and put a Hotel on the Street. You can only have 1 Hotel per Street. You can't add any more Houses.

If the banker has no houses left, you must wait for other players to return theirs before you can buy any. Players have to wait until houses are traded in for hotels before they can buy them.